Making a G.O.O.D. Decision



G - Goal	Make them SMART - specific, measurable, attainable, relevant, and time bound
O - Optio	ns List everything you can think of, even silly ones. The aim is to let the brain flow.
O - Obsta	Before moving to "Obstacles", scratch out all but a couple of options, then list obstacles for each option
D - Decis	ion